



Synchronization of two different chaotic systems using Terminal Sliding mode control with disturbance observer

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POSTECH

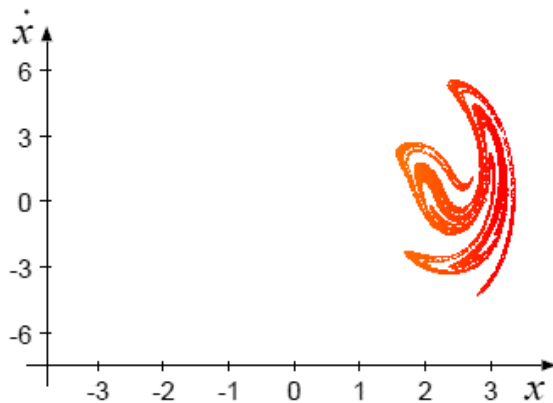
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2. Synchronization using Terminal Sliding mode control (TSMC)
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Chaotic system

- What is Chaotic system?

Chaos theory studies the behavior of dynamical systems that are highly sensitive to initial conditions.
(in Wikipedia)



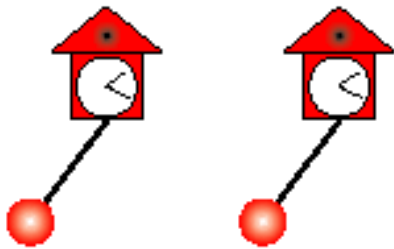
Chaotic behavior of Duffing oscillator



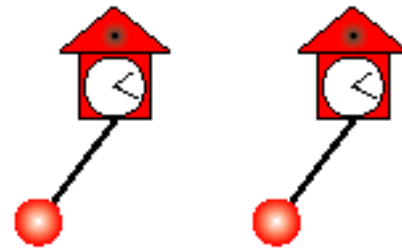
Chaotic behavior of Double rod pendulum

Synchronization of Chaotic systems

- **Synchronization** is the coordination of events to operate a system in unison. (from Greek $\sigma\upsilon\nu$: *syn* = the same, common and $\chi\rho\omicron\nu\omicron\varsigma$: *chronos*= time)



synchrony

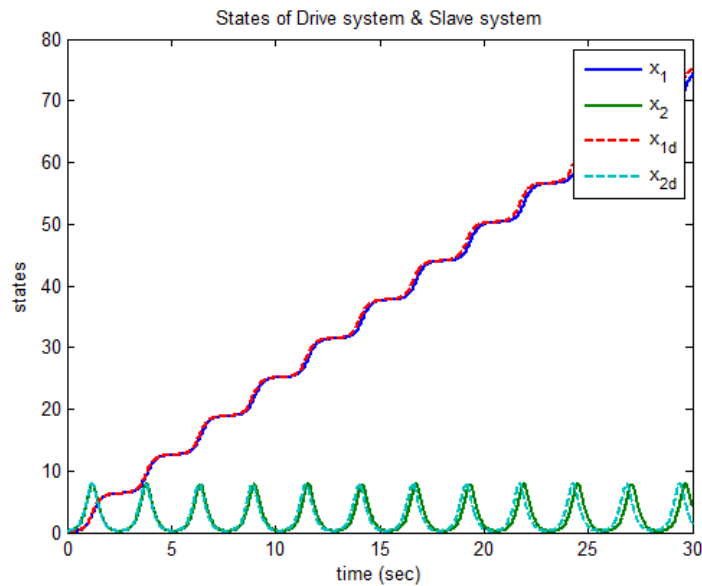


No synchrony

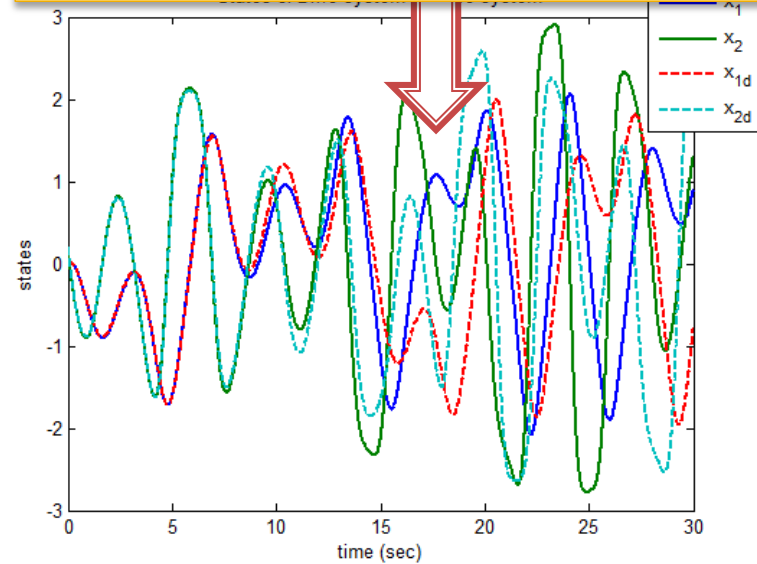
Synchronization of Chaotic systems

- Synchronization of chaotic systems

Behave differently
as they are different systems each other



Cart inverted pendulum



Duffing oscillator

Initial conditions : $x_{10}=0.01, x_{20}=0.2$

$x_{1d0}=0.011, x_{2d0}=0.21$

Synchronization using Sliding mode control

- Consider 2nd order chaotic systems

$$\left. \begin{cases} \dot{x}_{d1} = x_{d2} \\ \dot{x}_{d2} = f_d(x_d) \end{cases} \right\} \text{ Drive system}$$

$$\left. \begin{cases} \dot{x}_{r1} = x_{r2} \\ \dot{x}_{r2} = f_r(x_r) + g_r(x_r)u + d \end{cases} \right\} \text{ Response system}$$

where $x_d = [x_{d1}, x_{d2}]^T$, $x_r = [x_{r1}, x_{r2}]^T$, f_d, f_r, g_r are continuous function, d is a disturbance.

Synchronization using Sliding mode control

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If we define error

$$e = [x_r - x_d]^T = [x_{r1} - x_{d1}, x_{r2} - x_{d2}]^T = [e_1, e_2]^T$$

Synchronization using Sliding mode control

- Consider 2nd order chaotic systems

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If we define error

$$e = [x_r - x_d]^T = [x_{r1} - x_{d1}, x_{r2} - x_{d2}]^T = [e_1, e_2]^T$$

then we can get the error dynamics of two chaotic system

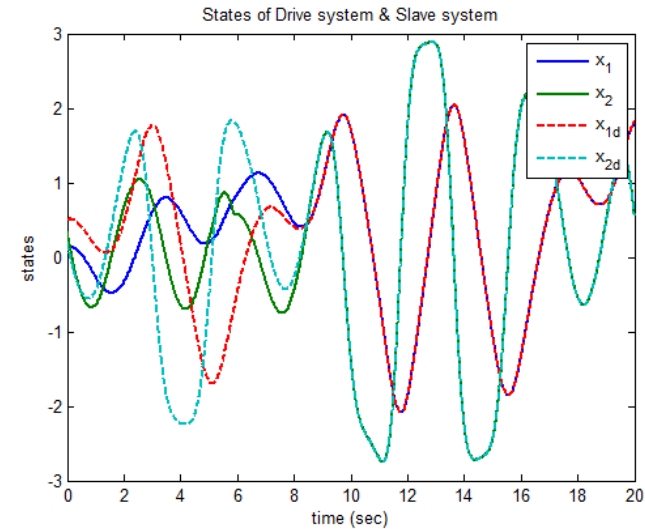
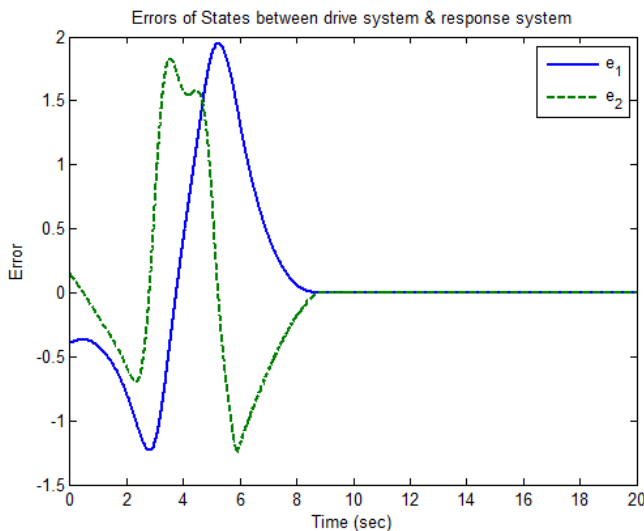
$$\begin{cases} \dot{e}_1 = e_2 \\ \dot{e}_2 = f_r(x_r) - f_d(x_d) + g_r(x_r)u + d \end{cases}$$

Synchronization using Sliding mode control

- Synchronization of two chaotic system

$$\begin{cases} \dot{e}_1 = e_2 \\ \dot{e}_2 = f_r(x_r) - f_d(x_d) + g_r(x_r)u + d \end{cases}$$

If error states goes to zero then two chaotic systems are synchronized

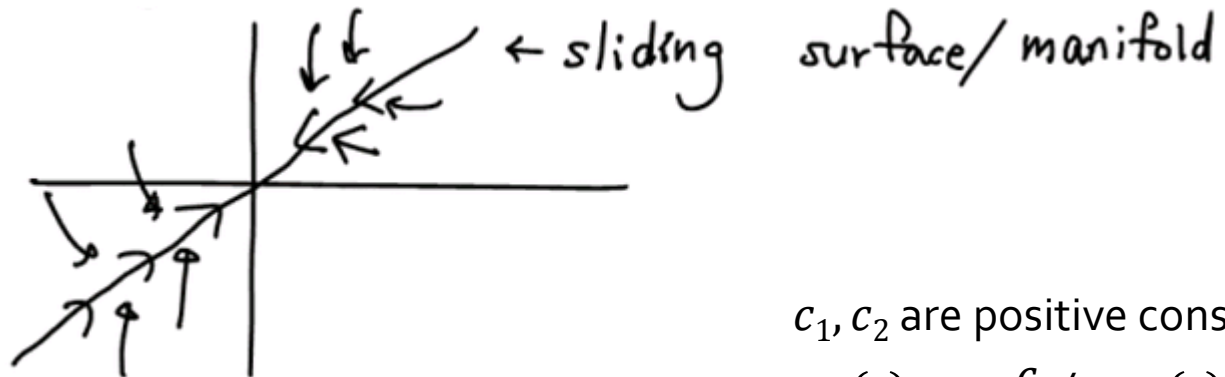


Synchronization using Sliding mode control

■ Sliding mode control

$$\begin{cases} \dot{e}_1 = e_2 \\ \dot{e}_2 = f_r(x_r) - f_d(x_d) + g_r(x_r)u \end{cases} \xrightarrow{\quad} \begin{cases} \dot{e}_1 = e_2 \\ \dot{e}_2 = K_f \operatorname{sgn}(s) \end{cases}$$

$$u = -g_r^{-1}\{f_r(x_r) - f_d(x_d) + K_f \operatorname{sgn}(s)\}$$



$$s(t) = c_1 e_1(t) + c_2 e_2(t) = 0 \quad \text{: sliding surface} \xrightarrow{\quad} \begin{cases} \dot{e}_2(t) = -c_1/c_2 e_1(t) \\ \dot{e}_1(t) = -c_1/c_2 e_1(t) \end{cases}$$

1. we know how to send the states on sliding surface
2. once the states are on sliding surface and maintained , the states go to zero

Synchronization using Terminal Sliding mode control

SLIDING MODE CONTROL

- Sliding surface :

$$s(t) = c_1 e_1(t) + c_2 e_2(t)$$

- Control input :

$$u = -g_r^{-1} \{ f_r(x_r) - f_d(x_d) + K_f \operatorname{sgn}(s) \}$$

- Convergence of error states are guaranteed within infinite time

TERMINAL SLIDING MODE CONTROL

- Sliding surface :

$$s(t) = c_1 e_1^{p/q}(t) + c_2 e_2(t)$$

where $p < q$ are positive odd number

- Control input:

$$u = -g_r^{-1} \{ f_r(x_r) - f_d(x_d) + \frac{p}{q} e_1^{p/q-1} e_2 + K_f \operatorname{sgn}(s) \}$$

- Convergence of error states are guaranteed within finite time

Synchronization using Terminal Sliding mode control

SLIDING MODE CONTROL

- Sliding surface :

$$s(t) = c_1 e_1(t) + c_2 e_2(t)$$

On the sliding surface

$$s(t) = 0, c_1 = c_2 = 0$$

$$e_1(t) + e_2(t) = 0$$

$$\dot{e}_1(t) = -c_1/c_2 e_1(t)$$

$$\rightarrow (t_f - t_i) = -\int_{e_1(t_i)}^0 \frac{1}{e_1} de_1$$

It takes infinite time that error converges to zero

TERMINAL SLIDING MODE CONTROL

- Sliding surface :

$$s(t) = c_1 e_1^{p/q}(t) + c_2 e_2(t)$$

where $p < q$ are positive odd number

On the sliding surface

$$s(t) = 0, c_1 = c_2 = 0$$

$$c_1 e_1^{p/q}(t) + c_2 e_2(t) = 0$$

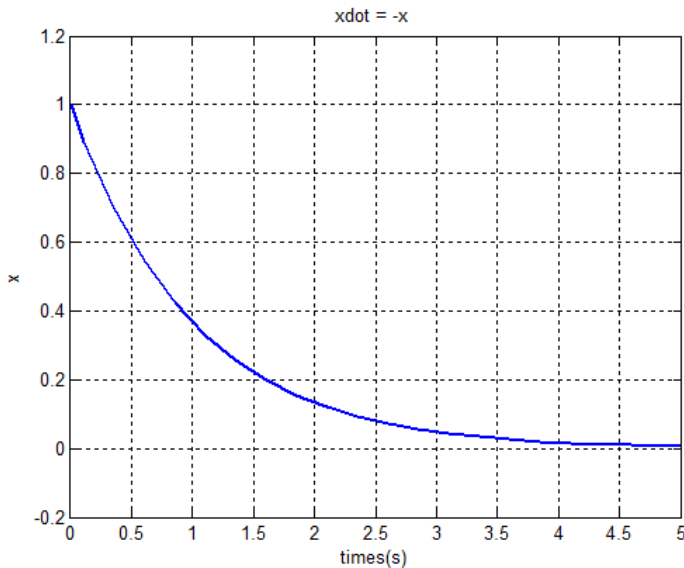
$$\dot{e}_1(t) = -c_1/c_2 e_1^{p/q}(t)$$

$$\rightarrow (t_f - t_i) = \frac{q}{p} e_{1i}^{p/q+1}$$

It takes finite time that error converges to zero

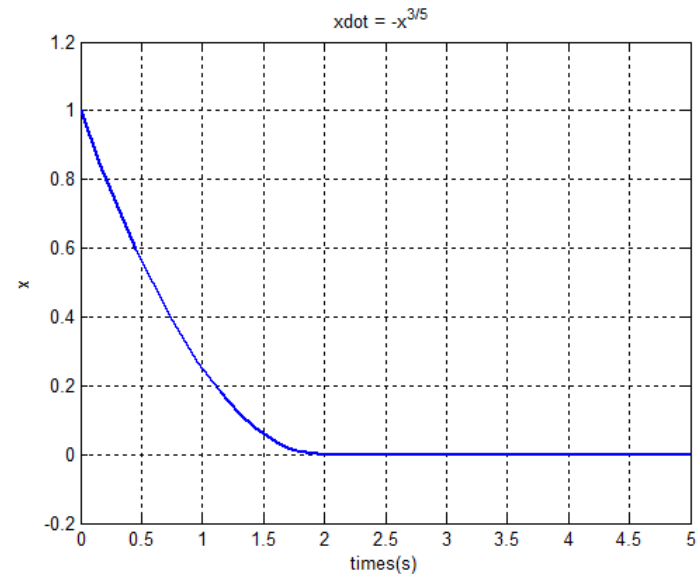
Synchronization using Terminal Sliding mode control

SLIDING MODE CONTROL



$$\dot{x} = -x$$

TERMINAL SLIDING MODE CONTROL

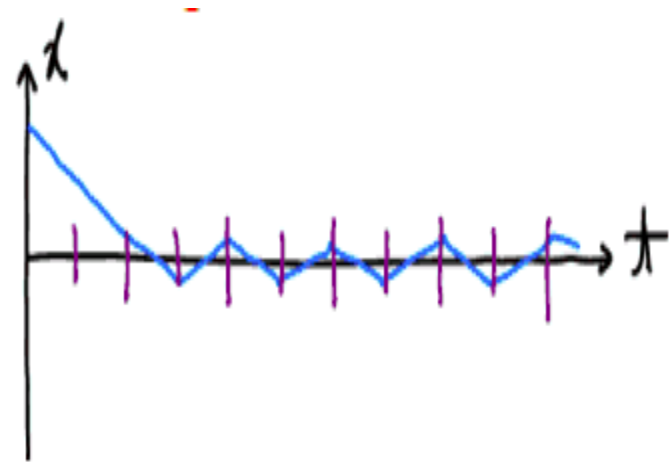
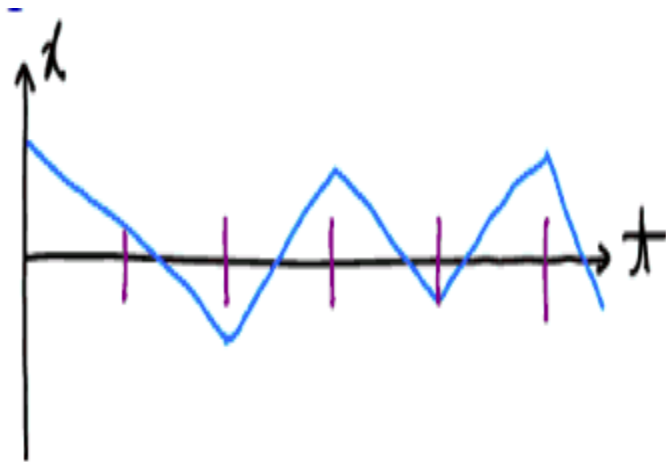


$$\dot{x} = -x^{3/5}$$

Fast convergence time

Synchronization using Terminal Sliding mode control

- Chattering of SMC



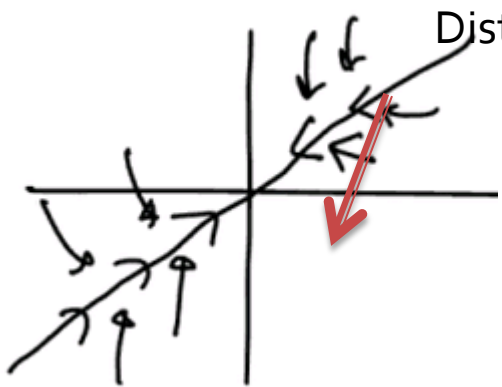
-In real digital implementation, we cannot switch control input during sampling period.

Synchronization using Terminal Sliding mode control

- 2nd order system with disturbance

$$\begin{cases} \dot{e}_1 = e_2 \\ \dot{e}_2 = f_r(x_r) - f_d(x_d) + g_r(x_r)u + d \end{cases} \Rightarrow \begin{cases} \dot{e}_1 = e_2 \\ \dot{e}_2 = K_f \operatorname{sgn}(s) + d \end{cases}$$

$$u = -g_r^{-1}\{f_r(x_r) - f_d(x_d) + K_f \operatorname{sgn}(s)\}$$



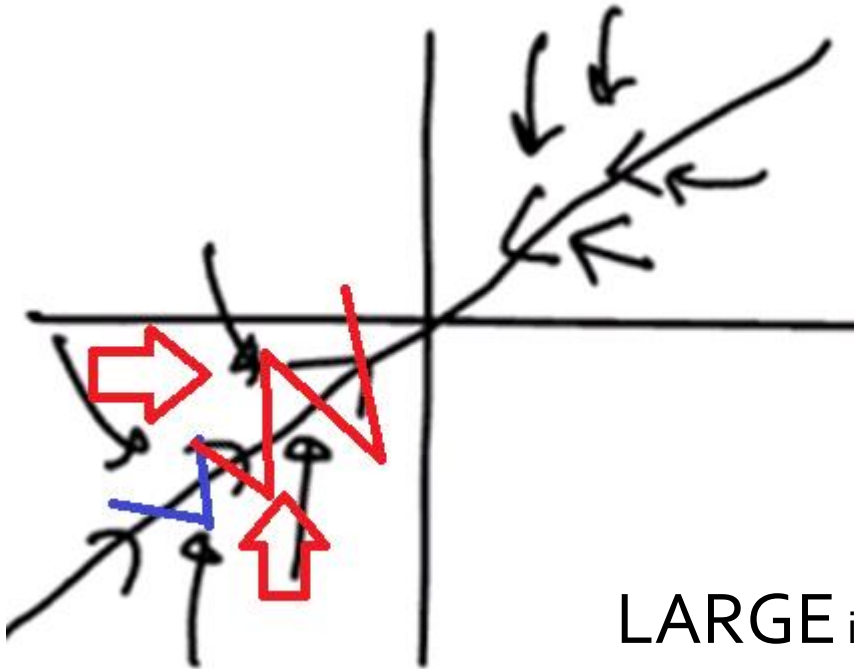
Disturbance causes the states leave from the sliding surface!

$$|d| < K_f$$

K_f has to be larger than the bound of disturbance

Synchronization using Terminal Sliding mode control

- Chattering of SMC



LARGE input causes LARGE chattering

Nonlinear Disturbance observer

Consider the response system

$$\begin{aligned}\dot{x}_{r1} &= x_{r2} \\ \dot{x}_{r2} &= f_r(x_r) + g_r(x_r)u + d\end{aligned}\tag{1}$$

The nonlinear disturbance observer is

$$\begin{aligned}\dot{z} &= -l(x_r)z - l(x_r)(p(x_r) + f_r(x_r) + g_r(x_r)u) \\ \hat{d} &= z + p(x_r),\end{aligned}$$

Wen-Hua Chen *et al* "A Nonlinear Disturbance Observer for Robotic Manipulators"
IEEE TRANSACTIONS ON INDUSTRIAL ELECTRONICS, VOL. 47, NO. 4, AUGUST 2000

Nonlinear Disturbance observer

Solve this differential equation

$$\dot{z} = -l(x_r)z - l(x_r)(p(x_r) + f_r(x_r) + g_r(x_r)u)$$

Find estimate of d from this

$$\hat{d} = z + p(x_r),$$

$l(x_r)$: gain of NDOB

$p(x_r)$: function of x_{r1}, x_{r2}

z : auxiliary variable

Nonlinear Disturbance observer

Consider the response system

$$\begin{aligned}\dot{x}_{r1} &= x_{r2} \\ \dot{x}_{r2} &= f_r(x_r) + g_r(x_r)u + d\end{aligned}\quad (1)$$

Initial setting of estimate of d

$$\dot{\hat{d}} = -l(x_r)\hat{d} + l(x_r)(\dot{x}_{r2} - f_r(x_r) - g_r(x_r)u)$$

Assume that disturbance is slowly time varying

$$\dot{d} \cong 0.$$

Define

$$\tilde{d} = d - \hat{d}\quad (2)$$

Nonlinear Disturbance observer

Define auxiliary variable

$$z = \hat{d} - p(x_r) \quad (3)$$

Design $l(x)$ to be

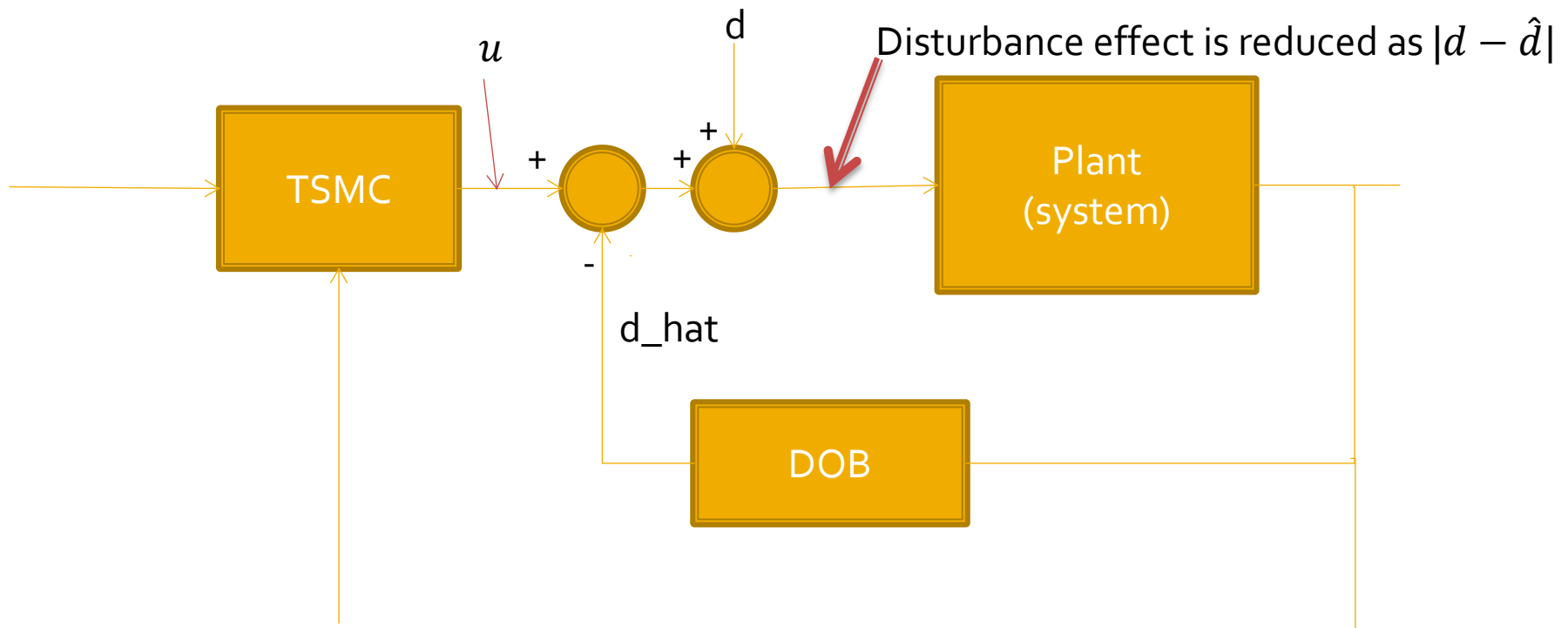
$$l(x_r) = \frac{\partial p(x_r)}{\partial x_r} \quad (4)$$

Ex1) $p(x) = 10x_2$
then, $l(x) = 10$.

Ex2) $p(x) = \sin(x_1)$
then, $l(x) = \cos(x_1)$

$$\dots \quad \dot{z} = -l(x_r)z - l(x_r)(p(x_r) + f_r(x_r) + g_r(x_r)u)$$
$$\hat{d} = z + p(x_r),$$

Synchronization of chaotic systems using TSMC with NDOB

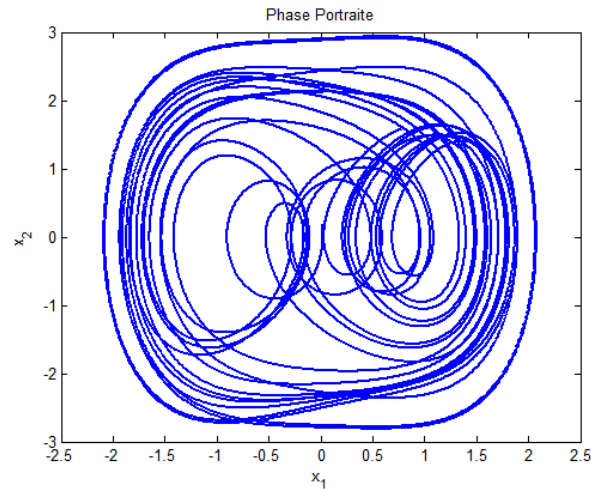


$$|d| < K_f \Rightarrow |d - \hat{d}| < \bar{K}_f, \quad \bar{K}_f < K_f$$

Synchronization of chaotic systems using TSMC with NDOB

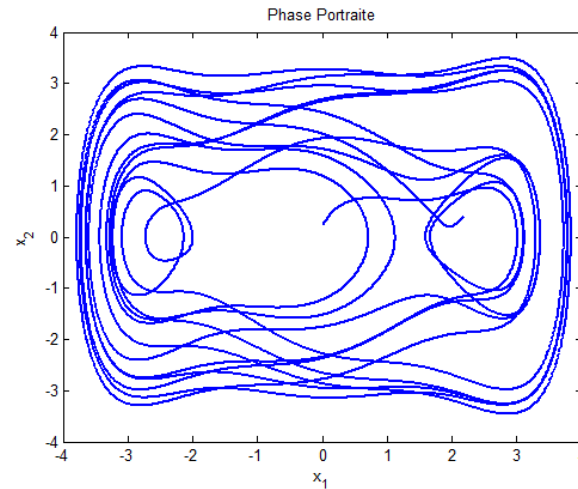
■ Numerical example

- Drive system : Duffing oscillator



$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -0.4x_2 + 1.1x_1 - x_1^3 - 2.1\cos(1.8t) \end{cases}$$

- Response system : Φ_6 Duffing oscillator



$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -x_1 - 0.01x_2 + 0.495x_1^3 - 0.05x_1^5 \\ \quad + 0.78\cos(0.55t) + d + u \end{cases}$$

Synchronization of chaotic systems using TSMC with NDOB

- Error dynamics

$$\dot{e}_1 = \dot{x}_{r1} - \dot{x}_{d1} = e_2$$

$$\begin{aligned} \dot{e}_2 &= \dot{x}_{r2} - \dot{x}_{d2} \\ &= f_r(x_r) - f_d(x_d) + u + d \end{aligned}$$



$$\dot{e}_1 = e_2$$

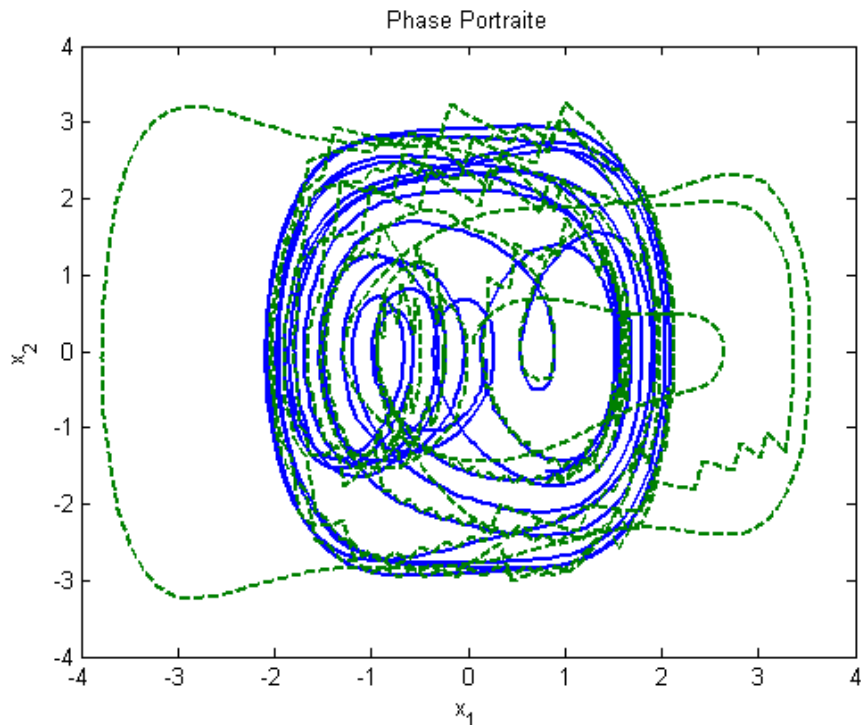
$$\dot{e}_2 = f_r(x_r) - f_d(x_d) + u + d$$

If we drive e_1 , e_2 goes to zero, then two chaotic systems are synchronized

$$\begin{aligned} f_d(x_d) &= -0.4x_{d2} + 1.1x_{d1} - x_1^3 - 2.1\cos(1.8t) \\ f_r(x_r) &= -x_{r1} - 0.01x_{r2} + 0.495x_{r13} - 0.05x_{r15} \\ &\quad + 0.78\cos(0.55t) \end{aligned}$$

Synchronization of chaotic systems using TSMC with NDOB

■ Synchronization using TSMC only



$$\dot{e}_1 = e_2$$

$$\dot{e}_2 = f_r(x_r) - f_d(x_d) + u + d$$

Constant disturbance applied
 $d=10$ at $t=30$

Switching gain
 $K_f=12$ ($> d = 10$)

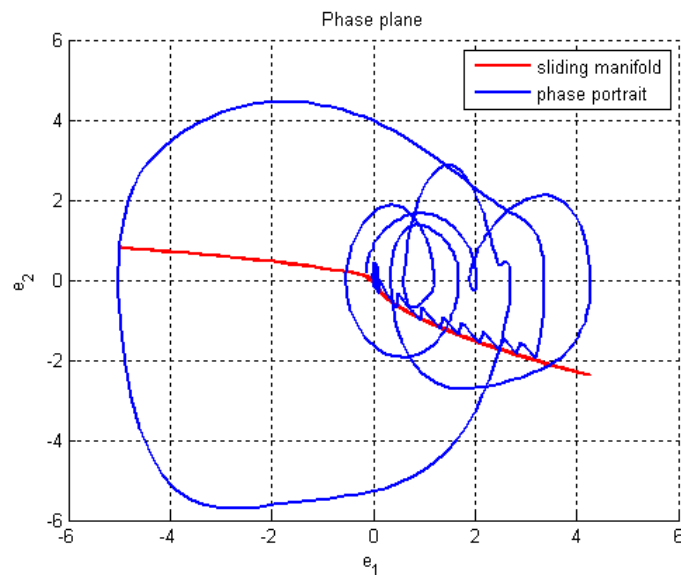
Initial conditions

$$x_{d0} = [0.2, -0.1]^T$$

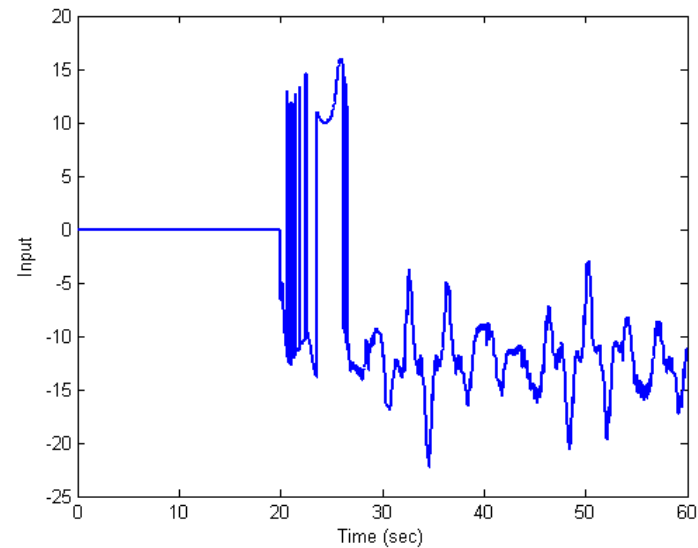
$$x_{r0} = [0.05, 0.1]^T$$

Synchronization of chaotic systems using TSMC with NDOB

- Synchronization only using TSMC



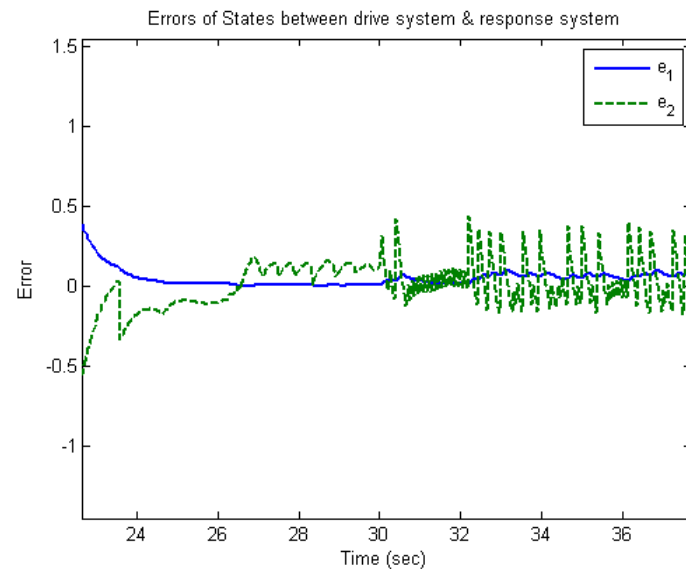
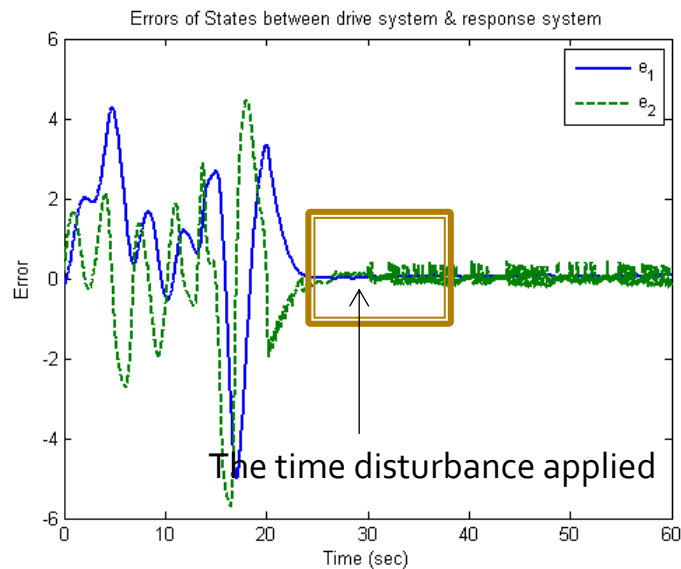
State trajectory of error dynamics



Control input

Synchronization of chaotic systems using TSMC with NDOB

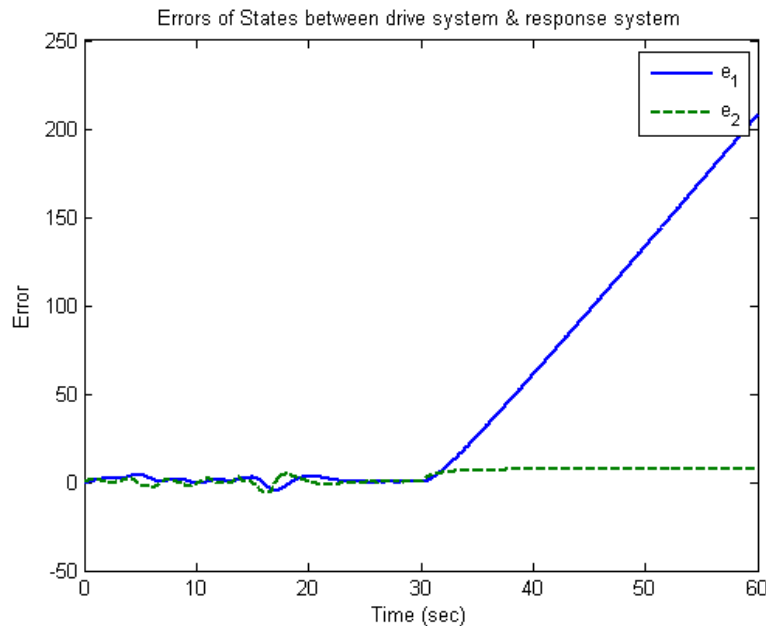
- Synchronization using only TSMC



The error states vs. time

Synchronization of chaotic systems using TSMC with NDOB

- Synchronization using only TSMC



The error states vs. time

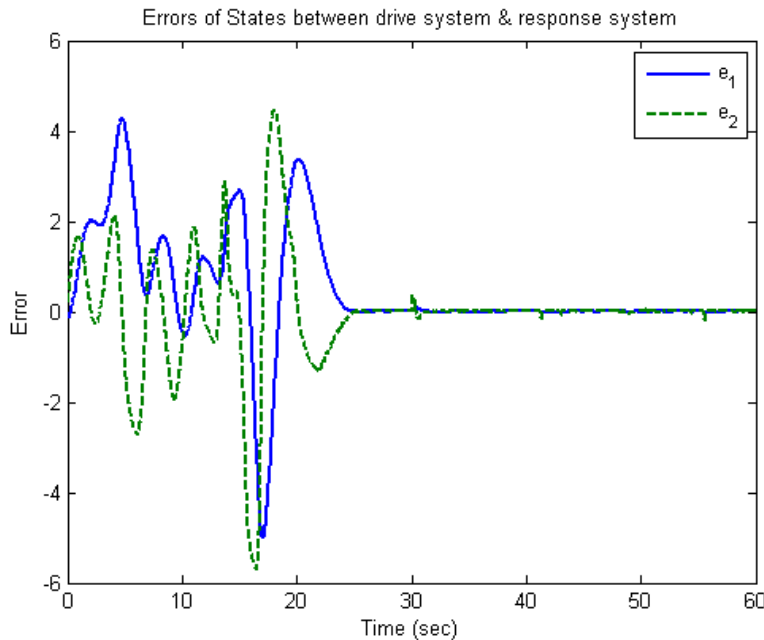
Constant disturbance applied
 $d=10$ at $t=30$

Switching gain
 $K_f=2$ ($< d = 10$)

↓
The systems cannot be synchronized
using this switching gain

Synchronization using TSMC with NDOB

- Synchronization using TSMC with DOB



The error states vs. time

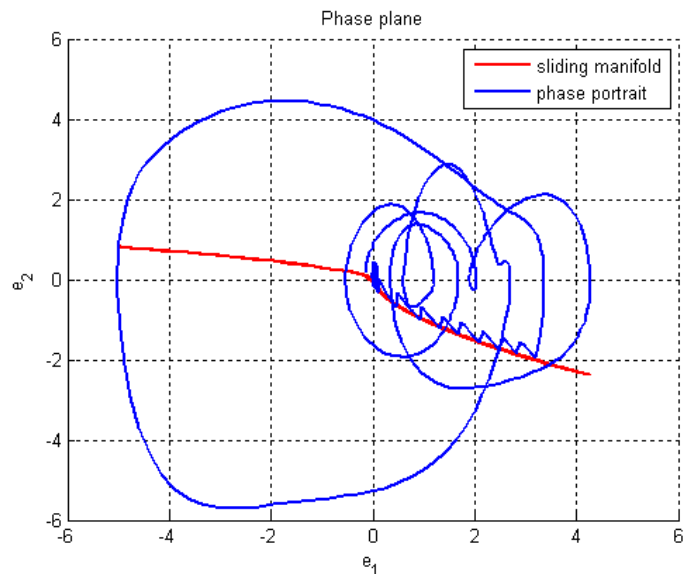
Constant disturbance applied
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Switching gain
 $K_f=2$ ($< d = 10$)

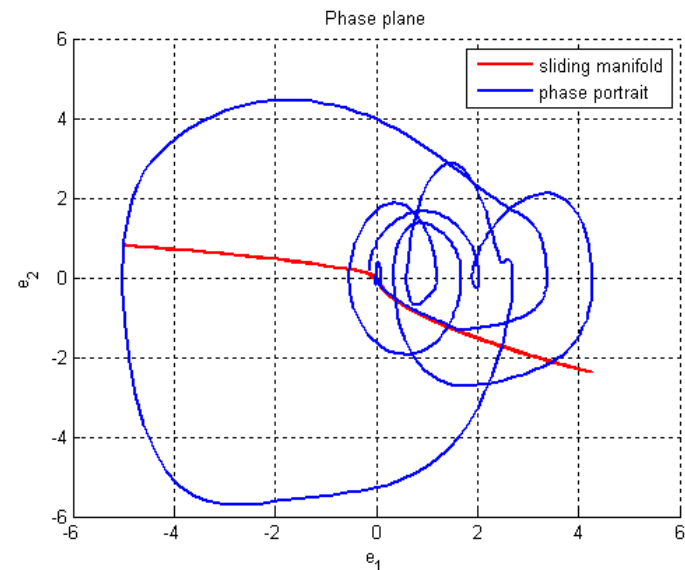
↙
The systems can be synchronized
using this switching gain

Synchronization using TSMC with NDOB

- Synchronization using TSMC with DOB



Synchronization without DOB

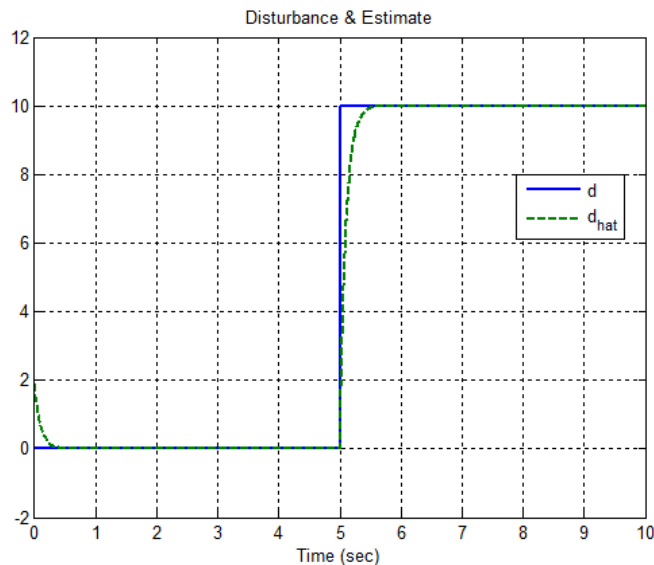


Synchronization with DOB

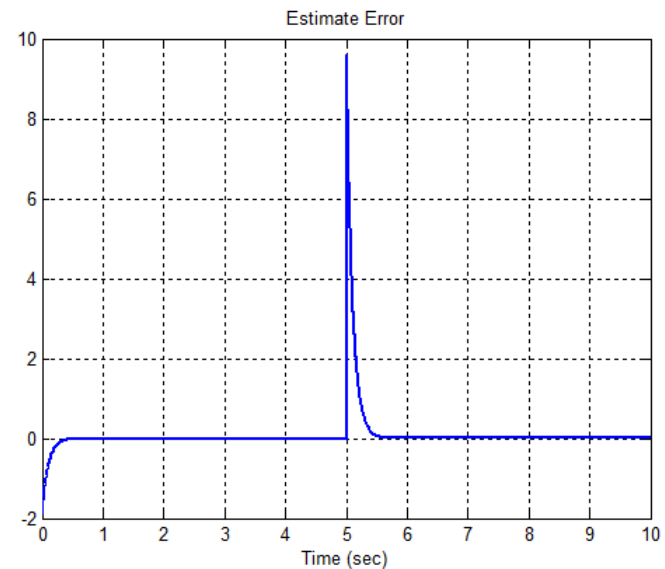
chattering is reduced

Synchronization using TSMC with NDOB

- Synchronization using TSMC with DOB



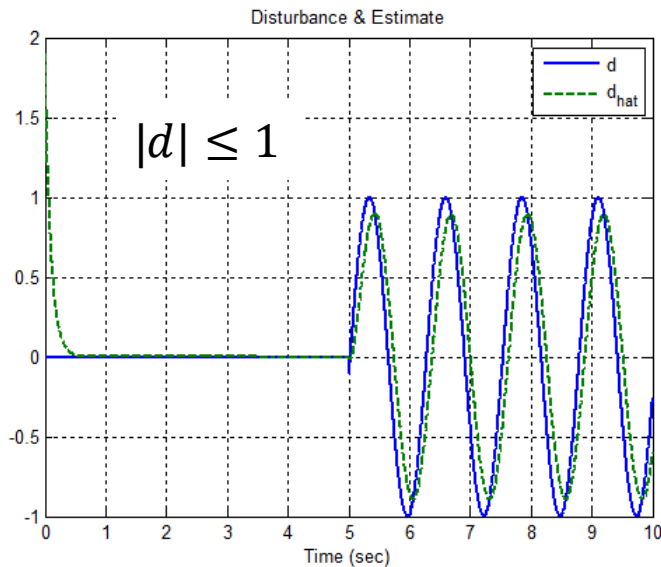
<Disturbance & estimate>



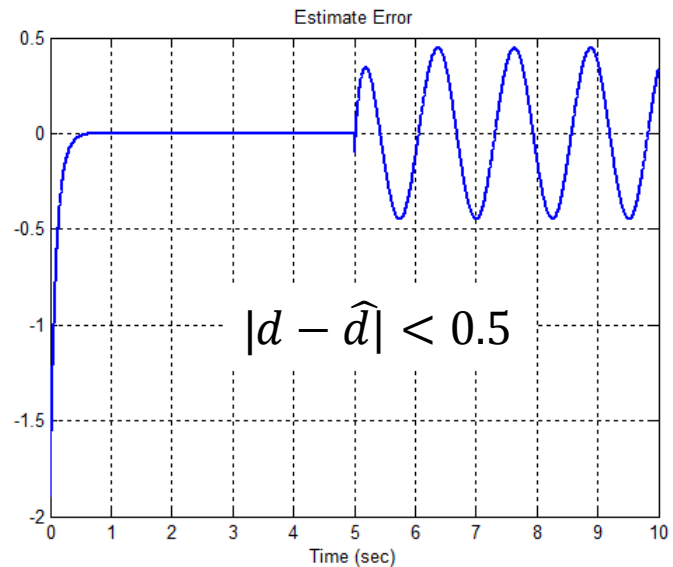
< Estimation error >

Synchronization using TSMC with NDOB

- Disturbance estimation of time-varying d



<Disturbance & estimate>



< Estimation error >

Conclusion

- Synchronization using TSMC can be failed if a large disturbance is applied.
- Disturbance observer cancels the disturbance so that the problem is solved and the chattering of TSMC reduced
- Singularity problem of terminal sliding mode control exists when synchronize the systems
- If $|d - \hat{d}|$ is unknown, K_f cannot be chosen.
In this case, we need to develop adaptive law for K_f .